



CODING TABLE

This table supplements information contained in the chart to which it is associated. In spite of the fact the classification of waypoints (fly-by / flyover), courses, distances, altitudes, level and speed restrictions are mandatory, the providers may use the information as they find appropriate in order to code procedures. In other words, in case any particular coding is applied, it is mandatory for it to reflect the procedure published in the chart.

Identification	Aerodrome	Chart Code	AIRAC AMDT
IAC ILS K or LOC K RWY 15	CURITIBA / Afonso Pena, INTL (SBCT)	SBCT_IAC_03A	12 OCT 2017

Seq	Transition	Path Terminator	Navaid / Fix / WPT	Function	Flyover (Y/N)	Navaid	Course Mag (True)	Dist (NM)	Turn (L/R)	IAS (KT)	Altitude (FT)	Gradient (%)	Perform.
010	Approach	IF	SOVTA	IAF	N	CTB	---	---	---	---	+7000	---	---
020	Approach	AF	CTB11	(*)	N	CTB	---	---	---	---	+5000	---	---
030	Approach	CF	TEDUG	IF	N	CTB	154()	1.5	L	---	+5000	---	---
010	Approach	IF	DODRA	IAF	N	CTB	---	---	---	---	+7000	---	---
020	Approach	AF	CTB10	(*)	N	CTB	---	---	---	---	+5000	---	---
030	Approach	CF	TEDUG	IF	N	ICT	154()	1.6	R	---	+5000	---	---
010	Final	IF	TEDUG	IF	N	ICT	---	---	---	---	+5000	---	---
020	Final	CF	PULAR	FAF	N	ICT	154 ()	5.0	---	---	+4620	---	---
030	Final	CF	LTP	MAPT	Y	ICT	154 ()	5.0	---	---	=3022	-5.24	---

010	Missed Ap	CF	REPID	---	N	CTB	156 ()	6.0	---	---	---	---	---
020	Missed Ap	VI	---	---	N	---	039 ()	---	L	---	---	---	---
030	Missed Ap	CF	TEKES	MAHF	Y	CTB	102()	---	R	---	+7000	---	---

(*) Fictitious point = intersection between DME arc and LOC.

IDENT	Latitude / Longitude (WGS84) DD:MM:SS.SS
CTB10	S 25:23:10.19W 49:20:06.10
CTB11	S 25:23:14.03W 49:20:01.81
DODRA	S 25:28:35.32W 49:23:29.53
LTP	S 25:31:19.49W 49:10:58.41
PULAR	S 25:27:48.60W 49:14:54.60
REPID	S 25:36:19.03W 49:05:22.67
SOVTA	S 25:19:57.56W 49:14:13.57
TEDUG	S 25:24:17.40W 49:18:51.00
TEKES	S 25:28:06.72W 48:40:35.99

COD	Meaning
+	AT OR ABOVE
-	AT OR BELOW
=	MANDATORY
	RECOMMENDED
SDF	STEPDOWN FIX
Y	YES
N	NO
L	LEFT
R	RIGHT
LTP	LANDING THRESHOLD POINT